J.P. Morgan Code for Good Hackathon

ELIGIBILITY: The Code for Good hackathon (the "Hackathon") is open to all students enrolled full-time at a university located in Europe, who are under-graduates or post-graduates and are 18 years of age or over. A well-rounded academic background is important — being on track for a 2:1 (or equivalent) in your degree is preferred.

1) HOW TO ENTER: Teams of 4-6 students will compete against each other on behalf of a charity assigned to them in order to provide a technological solution to a problem that the charity faces. The team or teams which, in the opinion of J.P. Morgan, make the best attempt at developing such a solution will receive a prize for themselves and their assigned charity. All prizes are awarded "as is" and J.P. Morgan, to the fullest extent permitted by law, makes no warranty or condition in respect of any prize or part thereof. J.P. Morgan reserves the right to change any prize at its discretion. The application process requires us to collect a minimal amount of personal information. To learn more about our data practices, please click here.

2) The Hackathon will take place virtually, the period of Friday, October 16 – Saturday, October 17, 2020.

3) To enter the Hackathon go to www.jpmorgan.com/codeforgood and enter your details. By entering into the hackathon you will be deemed to have accepted these Hackathon Rules (the "Rules").

4) GENERAL: The closing date for entries is Monday, October 5 2020. Submission of an entry does not guarantee participation in the Hackathon. J.P. Morgan will not acknowledge receipt of any entries, nor is it responsible for incomplete, lost or misdirected entries or entries received after the deadline. J.P. Morgan is not responsible for transmission defaults, computer server failure and/or delayed, garbled or corrupted data transmissions or for any communications that do not arrive due to your e-mail security settings or restrictions imposed by your internet service provider. If you are provisionally accepted for the Hackathon you will be sent a notice to the e-mail address in the entry form and will be required to confirm receipt of such notice and your attendance at the Hackathon. You will be required to acknowledge receipt for an entry to be accepted. In the event confirmation is not received by the date requested in the notice, you will be notified that you are no longer invited to attend the Hackathon and your invitation will be passed to another individual/team.

5) PRIZES: One (1) prize between £300-400 in value will be awarded to each individual member of the winning team for the overall hackathon (a minimum number of three (3) and a maximum of six (6) team members). **The Approximate Retail Value ("ARV") of all prizes is intended to be: £2400 in total for the overall winning team of six (6) team members.** The ARV of electronic prizes is, however, subject to price fluctuations in the consumer marketplace based on, among other things, any gap in time between the date the ARV is determined for purposes of these Rules and the date the prize is awarded. Any difference between the stated ARV and the actual price of the electronic prize will not be awarded. Taxes, if any, are the sole responsibility of each winner. There is a limit of one (1) prize per person. Potential winners will be selected on Saturday/Sunday of the event, from among all valid entries received. The potential prize winners will be announced at the event. Each winner will receive his/her prize at the completion of the event, subject to verification.

7) PRIZE CONDITIONS: All prizes are awarded "AS IS." JPMC makes no warranty with respect to any prize or any part thereof. No transfer or assignment of a prize is permitted and the cash equivalent of any prize will

not be substituted, except at the sole discretion of JPMC. JPMC reserves the right to substitute a prize with another prize of equal or greater value if the stated prize should become unavailable for any reason.

8) DATA: In consideration of your participation in the Hackathon, you agree to contribute any and all intellectual property and proprietary rights in and to the software, code, designs, materials, documentation, concepts, workflows and any other items you write, create or develop in respect of your participation in and to the Hackathon and related activities ("Works") into open source, under a project governed by a BSD or MIT license.   You hereby undertake that everything you develop, write and create in your participation in the Hackathon is your own work and is not the work of any third party. You further agree that you will keep confidential all information of a confidential nature or which is proprietary to JPMC,) which is disclosed to you under or pursuant to the Hackathon, and not disclose it to any third party.

9) J.P. Morgan's policy is to comply with the Data Protection Act 1998. J.P. Morgan will not pass on any of your details to any third party without your prior consent. You agree that JPMC may share your personal information with JPMC's third party vendor, solely for the purpose of providing you access to the platform through which the Hackathon will be conducted. In entering the Hackathon you agree that photos and videos taken at the Hackathon may be published on the J.P. Morgan intranet page and used by J.P. Morgan and participating charities generally, including, by way of example only, on the internet, in print and in broadcasts, to publicise the Hackathon. You further agree that you will participate in related publicity and to the use of your name and likeness for the purposes of advertising and publicity of the Hackathon and your assigned charity.

10) After the Hackathon has ended, you may have the opportunity, with the mutual agreement of J.P. Morgan, to continue developing your solution in partnership with J. P. Morgan's Technology for Social Good programme. You nevertheless agree that your participation in the Hackathon does not automatically give rise to an employment relationship with JPMC or any charity or other organisation which benefits from the Hackathon.

11) J.P. Morgan's decisions in respect of all aspects of the Hackathon, including, without limitation, participation in the Hackathon and the award of prizes, are final, and no correspondence will be entered into.

12) To the extent that J.P. Morgan's performance of any of its obligations pursuant to these Rules is prevented, hindered or delayed, directly or indirectly, by an event beyond its reasonable control, then J.P. Morgan is excused from any further performance under these Rules or in respect of the Hackathon. To the fullest extent permitted by law, J.P. Morgan will not be liable for any claim in respect of indirect loss, loss of profit, loss of a business opportunity, economic loss or any special or consequential loss arising out of any act or omission committed by J.P. Morgan hereunder.

13) These Rules and any contractual or non-contractual obligations arising out of or in relation to them or the Hackathon shall be governed by and construed in accordance with English law. All disputes arising out of or in relation to these Rules or the Hackathon or any non-contractual obligations arising out of or relating to these Rules or the Hackathon shall be submitted to the exclusive jurisdiction of the English Courts.

14) For the purposes of these Rules, J.P. Morgan is the trading name of JPMorgan Chase Bank, N.A.